

PLAYING REGULATION 9.2 - HOCKEY (GIRLS)

1. **SAFETY GUIDELINES:** Each HSSAA Member School shall ensure that the Physical Education Safety Guidelines - Secondary Inter School Module 1999, outlined according to the following Critical Components: EQUIPMENT, CLOTHING / FOOTWEAR, FACILITIES, SPECIAL RULES / INSTRUCTION and SUPERVISION be adhered to at all times. Specific details on the Critical Components will be provided at the Pre-Season Coaches Meeting.
2. **AGES:** As governed by H.S.S.A.A. Constitution Article XI, Section VII.
3. **EVENTS:** There will be competition for an H.S.S.A.A. Champion.
4. **ELIGIBILITY:** As governed by H.S.S.A.A. Constitution Article XI, Section V.
5. **ENTRIES:** Each H.S.S.A.A. Member School may enter one team.
6. **RULE BOOK:** C.H.A. Rules for the current year shall apply.
7. **QUALIFIED OFFICIALS:**

REFEREES: HSSAA Girls Hockey League, Playoff and Championship Games shall be officiated by a two person system.

FIRST AID: It is the responsibility of the Home team to ensure that a qualified First Aid person is on site for each game. Games must be re-scheduled if a qualified First Aid person is not available.

8. **STARTING TIME:** As specified by the Athletic Convenor.
9. **AWARDS:**

TIER 1 PLAYOFFS

A Halton Championship Trophy awarded to the TIER 1 Champion
Medallions awarded to each member of the Championship Team
Medallions awarded to each member of the Finalist team

TIER 2 PLAYOFFS

A Halton Tier II Championship Trophy awarded to the League Champion
Medallions awarded to each member of the Championship Team
Medallions awarded to each member of the Finalist team

10. **GHAC REPRESENTATION:** As per GHAC Constitution.

11. **GENERAL REGULATIONS:**

A) **SUPERVISION:** All teams using a non-teacher coach must have a teacher supervisor in attendance at all games.

B) **CONVEORSHIP:**

Administrative functions for Girls Hockey shall be performed by the Athletic Convenor. The HSSAA Girls Hockey Advisor / Director may assist the Athletic Convenor when requested.

C) PLAYOFF FORMAT:

TIER 1 PLAYOFF FORMAT

For TIER 1 Playoffs, the top 8 teams will advance to the playoffs.

Preliminary Round

The first round will be 1 vs. 8, 2 vs. 7, 3 vs. 6, 4 vs. 5

All games will be a 1 game elimination match

Semi Finals

Use the Highest Ranking Survivor vs. Lower Ranking Survivor format.

All games will be 1 game elimination match

FINALS

The finals will be a 2 Game 3-point series.

TIER 2 PLAYOFF FORMAT

For TIER 2 Playoffs, the top 6 teams will make the playoffs.

Preliminary round

In the first round, the top two ranked teams will get a 1st round bye. The rest of the games played will be 3 vs. 6, 4 vs. 5

Semi Finals

The #1 Ranked Team will play the lowest ranked survivor

The #2 Ranked Team will play the highest ranked survivor

FINALS

The finals will be a 2 Game 3-point series

AAA/AAAA REPRESENTATION

1. The winner of the TIER 1 Playoffs will be declared the Halton Champion and will represent Halton in the OFSAA AAA/AAAA play downs.

2. Should an A/AA school win the TIER 1 Finals, then they will be the A/AA representative and the next highest surviving AAA/AAAA team will advance to the play downs.

In the event of a tie (i.e. both losing in semifinals) a 1 game sudden death match will occur to determine the representative.

A/AA HALTON REPRESENTATION

1. Should an A/AA team win the Tier 1 Finals, or lose in the final game versus a AAA/AAAA team - as one of the two best teams in Halton - they will be the Representative

2. Should all A/AA teams play in Tier 2, the highest surviving A/AA team from those playoffs will be the Halton Representative.

If the last two teams go out at the same level (i.e. Semi Finals), they will play a one game sudden death match to see who advances.

3. Should A/AA teams be split between TIER 1 and TIER 2 the Highest Survivor from each Tier's playoff will play a 1 game playoff match to determine the representative.

In this situation, should two teams be tied (i.e. two teams from Tier 2 went out at the semi finals) the tie will be decided by the Tie Breaking formula outlined in the Constitution. This team would advance to the 1 game playoff match.

D) TIE BREAKING FORMULA: LEAGUE STANDINGS

In the event of a tie in Division Standings at the conclusion of scheduled league play, the following criteria shall be used to determine final standings:

- (i) The record between the two teams during league play.
- (ii) The team achieving the most wins during league play shall finish higher.
- (iii) Plus/Minus goal spread between the tied teams in head to head competition during league play.
- (iv) Plus/Minus goal spread **to a maximum of 5 goals differential/game** rated over the entire league schedule.

E) RULES REVISIONS:

HSSAA Girls Hockey shall use the current Official Hockey Rules as set out by the Canadian Hockey Association, with the following revisions:

RULE #16: PLAYERS IN UNIFORM

- a) The maximum number of players permitted to dress for a game is twenty (20), eighteen (18) plus two (2) goaltenders.

RULE #24: PROTECTIVE EQUIPMENT

- b) While on the ice, all players including goaltenders, shall wear a CSA approved hockey helmet, to which a CSA approved facial protector must be securely attached and not altered in any way. Any alteration to a CSA approved helmet or facial protector automatically destroys the certification. The chin strap of the helmet shall be securely fastened under the chin. The strap of the facial protector shall also be securely fastened to the hockey helmet.
- f) The wearing of a BNQ approved throat protector is compulsory for all players participating in HSSAA, OFSAA Sanctioned and or tournament play.

RULE #28: MINOR PENALTIES

- f) Any player incurring a total of three or more stick infraction penalties during the same game shall be ejected from the game. For the application of this rule, stick infraction penalties are considered to be: High Sticking, Cross Checking, Slashing, Spearing and Butt-Ending.

RULE #30: MAJOR PENALTIES

- a) A major penalty, other than fighting, assessed to any player, including a goaltender, shall result in the penalized player being ejected from the game. The penalized player shall be prohibited for dressing for and playing in her team's next scheduled game.
- b) Not applicable to HSSAA competition.
- c) Not applicable to HSSAA competition.
- d) Not applicable to HSSAA competition.

RULE #31: MISCONDUCT PENALTIES

- b) Not applicable to HSSAA competition.

RULE #33: GROSS MISCONDUCT PENALTIES

- a) Any player or team official incurring a Gross Misconduct Penalty shall be ejected from the remainder of the game and shall be suspended from at least the next league game. A total of ten minutes shall be charged against the record of the penalized player. The referee shall report the offence and full details of the violation to the Athletic Convenor.
- c) Not applicable to HSSAA competition.

RULE #43: GOAL JUDGES

Not applicable to HSSAA competition.

RULE #44: PENALTY TIMEKEEPER

The Penalty / Game Timekeeper shall be provided by the home team.

RULE #45: OFFICIAL SCORER

- b) Not applicable to HSSAA competition.
- c) At the completion of each game, the official scorer shall:
 - Sign the official game sheet.
 - Have the officials sign the game sheet.
 - Provide one (pink) copy of the game sheet to the visiting team.
 - Provide the other two (White/Yellow) copies to the home team, who shall forward the original (white) copy to the Athletic Convenor.

RULE #46: GAME TIMEKEEPER

The Game Timekeeper and Penalty Timekeeper shall be one and the same person.

RULE #59: FIGHTING AND ROUGHING

- f) Any player including a goaltender, incurring a major penalty for fighting, shall be ejected from the game and suspended for her team's next three scheduled games. The Referee shall report the offence and details of the incident to the Athletic Convenor. If a player is assessed a second fighting major penalty in the same season, that player will be suspended from her team for the remainder of the current season.

RULE #73: PASSES AND OFF-SIDE PASSES

For HSSAA play, the centre red line shall not be used in determining an off-side pass and thus, the following shall apply:

- a) When a penalized player returns to the ice and play is in her own defensive zone, she or her substitute must return to the defensive zone prior to participation in the play.
- b) The legal number of players must be on the ice for each faceoff (to prevent gaining positional advantage after the drop of the puck).

RULE #83: TIED GAME

For HSSAA League play, if at the end of regulation periods, the score is tied, the game shall be considered complete. A single point in the standings shall be awarded to both participating teams. For HSSAA playoff and/or Championship games, if at the end of regulation periods, the score is tied, a three minute break will be followed by consecutive twelve minute stop time sudden-victory periods until ten minutes to curfew. If still tied, a five player shootout format will be employed to determine a winner. If still tied, five different players shall compete in the shootout format until a winner is declared. All shootout rounds shall be sudden-victory.

RULE #84: TIME OF GAME

Length of all games, regular season and playoff, will be 12,12, and 15 minute periods.